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# **snippet-fmt**

*Release 0.1.5*

**Format and validate code snippets in reStructuredText files.**

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## **Installation**

### **1.1 from PyPI**

```
$ python3 -m pip install snippet-fmt --user
```

### **1.2 from GitHub**

```
$ python3 -m pip install git+https://github.com/python-formate/snippet-fmt@master --user
```



## Documentation

### 2.1 Usage

#### 2.1.1 Command Line

Reformat code snippets in the given reStructuredText files.

```
snippet-fmt [OPTIONS] [FILENAME] ...
```

#### Options

**-c, --config-file <config\_file>**  
The path to the TOML configuration file to use.  
**Default** pyproject.toml

**-e, --exclude <PATTERN>**  
Patterns for files to exclude from formatting.

**-v, --verbose**  
Show verbose output.

**--colour, --no-colour**  
Whether to use coloured output.

**-T, --traceback**  
Show the complete traceback on error.

**--diff**  
Show a diff of changes made

#### Arguments

**FILENAME**  
Optional argument(s). Default None

## 2.1.2 As a pre-commit hook

snippet-fmt can also be used as a pre-commit hook. To do so, add the following to your `.pre-commit-config.yaml` file:

```
- repo: https://github.com/python-formate/snippet-fmt
  rev: 0.1.5
  hooks:
    - id: snippet-fmt
      args:
        - --verbose
```

The args option can be used to provide the command line arguments shown above. By default snippet-fmt is run with `--verbose --diff`

## 2.2 Configuration

snippet-fmt is configured using the `pyproject.toml` file in the root of your project (alongside `setup.py`, `tox.ini` etc.). The file uses the `TOML` syntax, with the configuration in the `[tool.snippet-fmt]` table.

The table can contain two keys: `languages` and `directives`

Alternatively, the `-c / --config-file` option can be used to point to a different TOML file. The layout is the same except the table `[snippet-fmt]` rather than `[tool.snippet.fmt]`.

### `languages`

This is a table of tables giving languages to check and reformat.

These correspond to the value after `.. code-block::`, preserving case.

For example, the following codeblock has a value of 'TOML':

```
.. code-block:: TOML
key = "value"
```

Each language has a corresponding check / reformat function, which is determined from the lowercased form of the language name. This allows certain code blocks in a language to be excluded from formatting by using a different case, such as using `TOML` for most code blocks and `toml` for ones which shouldn't be reformatted.

The currently supported languages (matched case insensitively) are:

- JSON
- INI
- TOML
- Python / Python3

Each sub table contains options specific to that language (and capitalisation). The exact options vary, but each has a `reformat` option which defaults to `False`. If set to `True` the code snippets in that language will be reformatted, otherwise they will only be syntax checked.

By default all languages are enabled for checks only.

**directives**

The directive types to reformat, such as 'code-block' for .. code-block::.

The values are case sensitive.

Defaults to [ 'code', 'code-block', 'sourcecode' ].

## 2.2.3 Supported Languages

The following languages are supported by snippet-fmt:

### Python / Python3

Reformatting Python files with `formate`.

#### Options

**python.reformat**

**Type:** Boolean

**Default:** False

If set to `true` the code blocks matching this language and capitalisation will be reformatted, otherwise they will only be syntax checked.

**python.config-file**

**Type:** String

**Default:** `formate.toml`

The `TOML` file containing the configuration for `formate`.

### JSON

Syntax checking and reformatting of JSON files, using Python's `json` module.

#### Options

**json.reformat**

**Type:** Boolean

**Default:** False

If set to `true` the code blocks matching this language and capitalisation will be reformatted, otherwise they will only be syntax checked.

**json.ensure\_ascii**

**Type:** Boolean

**Default:** `false`

If `true`, the output is guaranteed to have all incoming non-ASCII characters escaped. If `false` (the default), these characters will be output as-is.

**json.allow\_nan****Type:** Boolean**Default:** true

If true (the default), then NaN, Infinity, and -Infinity will be encoded as such. This behavior is not JSON specification compliant, but is consistent with most JavaScript based encoders and decoders. Otherwise an error will be raised when attempting to reformat files containing such floats.

---

**Note:** JSON snippets containing NaN etc. when this option is false and reformat is also false will pass, as this check only takes place during reformatting.

---

**json.sort\_keys****Type:** Boolean**Default:** false

If true then the keys will be sorted alphabetically.

**json.indent****Type:** Integer or string

If indent is a non-negative integer or string, then JSON array elements and object members will be pretty-printed with that indent level. An indent level of 0, negative, or "" will only insert newlines. If not specified a compact representation will be used. Using a positive integer indent indents that many spaces per level. If indent is a string (such as "t"), that string is used to indent each level.

**json.separators****Type:** Array of string

A 2-element array of [item\_separator, key\_separator]. The default is (', ', ': ') if indent is unspecified and (', ', ': ') otherwise. To get the most compact JSON representation, you should specify (', ', ':') to eliminate whitespace.

**TOML**

Syntax checking and reformatting of **TOML** files using the `toml` library.

---

**Note:** This only supports **TOML** version 0.5.0.

---

**Options****toml.reformat****Type:** Boolean**Default:** False

If set to true the code blocks matching this language and capitalisation will be reformatted, otherwise they will only be syntax checked.

## INI

Syntax checking and reformatting of INI files, using Python's `configparser` module.

### Options

`ini.reformat`

Type: Boolean

Default: False

If set to `true` the code blocks matching this language and capitalisation will be reformatted, otherwise they will only be syntax checked.

## 2.2.4 Example

```
[tool.snippet-fmt]
directives = [ "code", "code-block", "sourcecode", ]

[tool.snippet-fmt.languages.python]
reformat = true
config-file = "pyproject.toml"

[tool.snippet-fmt.languages.TOML]
reformat = true

[tool.snippet-fmt.languages.toml]

[tool.snippet-fmt.languages.ini]
```

This will:

- look at `.. code::`, `.. code-block::` and `.. sourcecode::` directives for python, TOML, toml, and ini.
- Code blocks marked `python` and `TOML` will be reformatted.
- Code blocks marked `toml` and `ini` will only be checked for valid syntax.
- `reformat` is configured to take its configuration from `pyproject.toml`.

## 2.3 Changelog

### 2.3.1 v0.1.4

Fixed typo in the regular expression preventing single line code blocks from matching.

### 2.3.2 v0.1.3

Ensure indentation is preserved with nested directives.

### 2.3.3 v0.1.2

Correctly handle indentation containing mixed tabs and spaces.

### 2.3.4 v0.1.1

Corrected filetypes in `.pre-commit-hooks.yaml`.

### 2.3.5 v0.1.0

Initial Release

## 2.4 Downloading source code

The snippet-fmt source code is available on GitHub, and can be accessed from the following URL: <https://github.com/python-formate/snippet-fmt>

If you have git installed, you can clone the repository with the following command:

```
$ git clone https://github.com/python-formate/snippet-fmt
```

```
Cloning into 'snippet-fmt'...
remote: Enumerating objects: 47, done.
remote: Counting objects: 100% (47/47), done.
remote: Compressing objects: 100% (41/41), done.
remote: Total 173 (delta 16), reused 17 (delta 6), pack-reused 126
Receiving objects: 100% (173/173), 126.56 KiB | 678.00 KiB/s, done.
Resolving deltas: 100% (66/66), done.
```

Alternatively, the code can be downloaded in a ‘zip’ file by clicking:

*Clone or download -> Download Zip*

### 2.4.1 Building from source

The recommended way to build snippet-fmt is to use `tox`:

```
$ tox -e build
```

The source and wheel distributions will be in the directory `dist`.

If you wish, you may also use `pep517.build` or another **PEP 517**-compatible build tool.

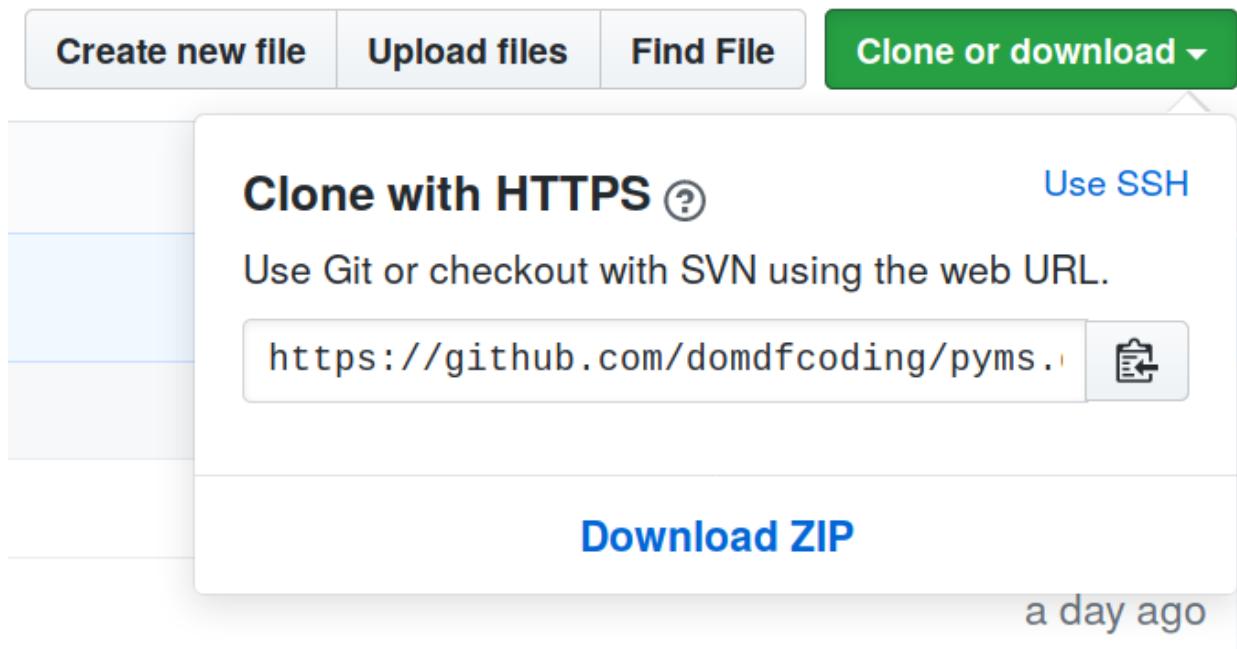


Fig. 1: Downloading a ‘zip’ file of the source code

## 2.5 License

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## API Reference

### 3.1 snippet\_fmt

Format and validate code snippets in reStructuredText files.

#### Classes:

<i>CodeBlockError</i> (offset, exc)	Represents an exception raised when parsing and reformatting a code block.
<i>RSTReformatter</i> (filename, config)	Reformat code snippets in a reStructuredText file.

#### Functions:

<i>reformat_file</i> (filename, config[, colour])	Reformat the given reStructuredText file, and show the diff if changes were made.
---	---

**namedtuple** **CodeBlockError** (*offset, exc*)

Bases: `NamedTuple`

Represents an exception raised when parsing and reformatting a code block.

#### Fields

- 0) **offset** (`int`) – The character offset where the exception was raised.
- 1) **exc** (`Exception`) – The exception itself.

**\_\_repr\_\_**()

Return a nicely formatted representation string

**class** **RSTReformatter** (*filename, config*)

Bases: `object`

Reformat code snippets in a reStructuredText file.

#### Parameters

- **filename** (`Union[str, Path, PathLike]`) – The filename to reformat.
- **config** (`SnippetFmtConfigDict`) – The `snippet_fmt` configuration, parsed from a TOML file (or similar).

**Attributes:**

<code>config</code>	The <code>formate</code> configuration, parsed from a TOML file (or similar).
<code>file_to_format</code>	The filename being reformatted, as a POSIX-style path.
<code>filename</code>	The filename being reformatted.

**Methods:**

<code>get_diff()</code>	Returns the diff between the original and reformatted file content.
<code>load_extra_formatters()</code>	Load custom formatters defined via entry points.
<code>process_match(match)</code>	Process a <code>re.Match</code> for a single code block.
<code>run()</code>	Run the reformatter.
<code>to_file()</code>	Write the reformatted source to the original file.
<code>to_string()</code>	Return the reformatted file as a string.

**config**

Type: `SnippetFmtConfigDict`

The `formate` configuration, parsed from a TOML file (or similar).

**file\_to\_format**

Type: `PathPlus`

The filename being reformatted, as a POSIX-style path.

**filename**

Type: `str`

The filename being reformatted.

**get\_diff()**

Returns the diff between the original and reformatted file content.

**Return type** `str`

**load\_extra\_formatters()**

Load custom formatters defined via entry points.

**process\_match(match)**

Process a `re.Match` for a single code block.

**Parameters** `match` (`Match[str]`)

**Return type** `str`

**run()**

Run the reformatter.

**Return type** `bool`

**Returns** Whether the file was changed.

**to\_file()**

Write the reformatted source to the original file.

**to\_string()**

Return the reformatted file as a string.

**Return type** `str`

**reformat\_file(filename, config, colour=None)**

Reformat the given reStructuredText file, and show the diff if changes were made.

**Parameters**

- **filename** (`Union[str, Path, PathLike]`) – The filename to reformat.
- **config** (`SnippetFmtConfigDict`) – The snippet-fmt configuration, parsed from a TOML file (or similar).
- **colour** (`Optional[bool]`) – Whether to force coloured output on (`True`) or off (`False`). Default `None`.

**Return type** `int`

## 3.2 snippet\_fmt.config

Read and parse snippet-fmt configuration.

**Classes:**


---

`SnippetFmtConfigDict`      `typing.TypedDict` representing the configuration mapping parsed from `formate.toml` or similar.

---

**Functions:**


---

<code>load_toml(filename)</code>	Load the snippet-fmt configuration mapping from the given TOML file.
----------------------------------	--

---

**typeddict SnippetFmtConfigDict**

Bases: `TypedDict`

`typing.TypedDict` representing the configuration mapping parsed from `formate.toml` or similar.

**Required Keys**

- **languages** (`Dict[str, Dict[str, Any]]`) – The languages to reformat. The keys correspond to the value after `.. code-block::`, including matching case. The values are key: value mappings giving language-specific options. The exact options vary, but each has a `reformat` option which defaults to `False`. If set to `True` the code snippets in that language will be reformatted, otherwise they will only be syntax checked. For example, the following code block has a value of `'TOML': .. code-block:: rst .. code-block:: TOML` key = “value” Different capitalisation (e.g. JSON vs json) can be used to apply different settings to different groups of code blocks. For example, JSON code blocks could have an indent of 2, but json blocks have no indentation.
- **directives** (`List[str]`) – The directive types to reformat, such as `'code-block'` for `.. code-block::`. The values are case sensitive.

**load\_toml** (*filename*)  
Load the snippet-fmt configuration mapping from the given TOML file.

**Parameters** `filename` (`Union[str, Path, PathLike]`)

**Return type** `SnippetFmtConfigDict`

## 3.3 snippet\_fmt.formatters

Formatters and syntax checkers.

**Classes:**

---

<i>Formatter</i>	<code>typing.Protocol</code> for formatter functions.
------------------	---

---

**Functions:**

---

<code>format_ini</code> ( <i>code</i> , ** <i>config</i> )	Check the syntax of, and reformat, the given INI configuration.
<code>format_json</code> ( <i>code</i> , ** <i>config</i> )	Check the syntax of, and reformat, the given JSON source.
<code>format_python</code> ( <i>code</i> , ** <i>config</i> )	Check the syntax of, and reformat, the given Python code.
<code>format_toml</code> ( <i>code</i> , ** <i>config</i> )	Check the syntax of, and reformat, the given TOML configuration.
<code>noformat</code> ( <i>code</i> , ** <i>config</i> )	A no-op formatter.

---

**protocol Formatter**

Bases: `Protocol`

`typing.Protocol` for formatter functions.

Classes that implement this protocol must have the following methods / attributes:

**\_\_call\_\_** (*code*, \*\**config*)

Call self as a function.

**Return type** `str`

**format\_ini** (*code*, \*\**config*)

Check the syntax of, and reformat, the given INI configuration.

**Parameters**

- `code` (`str`) – The code to check.
- `**config` – The language-specific configuration.

**Return type** `str`

**Returns** The original code unchanged.

**format\_json**(*code*, \*\**config*)

Check the syntax of, and reformat, the given JSON source.

**Parameters**

- **code** (`str`) – The code to check.
- **\*\*config** – The language-specific configuration.

**Return type** `str`

**Returns** The original code unchanged.

**format\_python**(*code*, \*\**config*)

Check the syntax of, and reformat, the given Python code.

**Parameters**

- **code** (`str`) – The code to check and reformat.
- **\*\*config** – The language-specific configuration.

**Return type** `str`

**Returns** The reformatted code.

**format\_toml**(*code*, \*\**config*)

Check the syntax of, and reformat, the given TOML configuration.

**Parameters**

- **code** (`str`) – The code to check.
- **\*\*config** – The language-specific configuration.

**Return type** `str`

**Returns** The original code unchanged.

**noformat**(*code*, \*\**config*)

A no-op formatter.

**Parameters**

- **code** (`str`) – The code to check and reformat.
- **\*\*config** – The language-specific configuration.

**Return type** `str`

**Returns** The original code unchanged.



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